



"Making A Difference In The Game"

## CONNECTICUT STATE BOARD NO. 5 OF APPROVED BASKETBALL OFFICIALS



"Making A Difference In The Game"

*"One Rule, One Interpretation, One Mechanic"  
The IAABO Way*

### RECENT NFHS RULES CHANGES

**2006-07:** Headband/Sweatband guidelines changed; Expanded locations for school logo/mascot; Fourth delay warning added for not having court ready for play after a TO; One warning for any of the four delays, a second warning is automatic "T"

**2007-08:** Replacement Interval Changed; Warning Horns Changed; Definition changed of how a dribble ends when an opponent causes loss of control; Changed that a throw-in ends when it is legally touched by another player; Added the closely guarded signal

**2008-09:** Headbands defined, colors added; players moved up one space on free-throw lane; Illegal Uniform Penalty (shirts, pants/skirts, and numbers) changed to maximum of one technical foul charged directly to head coach

**2009-10:** Limited replay use at State championship contests allowed; Red/LED Light Permitted on backboard to End Quarter/Extra Period; Lane space clarifications

**2010-11:** New Concussion Rule; Head/Wrist band can now be a single solid school color; rules added to address unsporting acts of player leaving the court for unauthorized reason to demonstrate resentment, disgust, or intimidation and team members leaving bench area and/or playing court for unauthorized reason

**2011-12:** Center restraining circle lines can be a minimum of ¼"-wide single line but not wider than 2" to designate the circles outer edge; Compression sleeve specifications added to match head/wrist band specifications; Team control extended to include when the thrower-in has the ball at his/her disposal

**2012-13:** Official Scorer required to wear black-and-white vertically striped shirt; State associations may intercede if unusual incidents occur before, during or after a contest; on a team-control foul, team control includes a member of the throw-in team from the start of the throw-in until player control is obtained inbounds.

**2013-14:** The use of electronic devices are permitted during the game; A single visible manufacturer's logo/trademark/reference is permitted on the team jersey; Arm and leg compression sleeves shall follow color restrictions and be the same color for all teammates; A team shall not use a megaphone or any electronic communication device or electronic equipment for voice communication with players on the court or use electronic audio and/or video devices to review an official's decision; The head coach may enter the court in the situation where a fight may break out or has broken out to prevent the situation from escalating.

**2014-2015:** Arm sleeves, knee sleeves, lower leg sleeves and tights are permissible, shall be black, white, beige or the predominant color of the uniform and the same color shall be worn by teammates; Players in marked lane spaces may enter the lane on free throws when the ball is released; Rule 10-6-12 added to address hand-checking on the dribbler.

**2015-2016:** Absolutes put into rule book constituting fouls on a ball handler; By state association adoption, one commemorative/memorial patch may be worn on the jersey; All sleeves/tights/headbands/wristbands shall be the same solid color, white, black, beige, or the predominant color of the jersey; Run the endline after a made basket signal added.