



"Making A Difference In The Game"

# CENTRAL CONNECTICUT BOARD #6 of Approved Basketball Officials

*One Rule + One Mechanic + One Interpretation = the Board #6 Way*

## Pre-Game Tips By Mike Infantino

A good pre-game establishes a seriousness and focus regarding the night's game. The pre-game direction and topics should come from the assigned Referee in the game, with input from the Umpire(s). The pre-game should start during the subvarsity game, if applicable. It does not need to dwell on mechanics and rules as much as the following:

### TEAMWORK

### JUDGEMENT

### GAME MANAGEMENT

### TEAMWORK

- when to get captains and coaches.
  - Let's put the ball in play where it goes out of bounds or spot of foul. **No Favors!**
  - Good Court Coverage (Primary Coverage Area Peter Webb, ME)
    - \*Good looks off the ball
    - \*not too many double whistles understanding each other's area.
    - \*discuss PCA for fouls, violations, out of bounds, throw-ins.
    - \*live it during the game.
  - Let's get it right. Come together to change the call if needed. Both of us can do this.
  - Substitutions: slow, beckon (one), count, eye-contact.
  - Slow down the pace of the game when we need to...especially on throw-ins, substitutions, rough part of game, 4<sup>th</sup> quarter.
- “composure allows us to concentrate better” Ray McClure, Georgia.
- good 4<sup>th</sup> quarter officiating... TO's, importance of each call, foul shooter, etc.
  - Let's get through the “rough spots”. Every game has them. Sometimes we create them.



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- One voice to clarify most situations with table, coaches, captains.

## GOOD JUDGEMENT

- good preventive officiating, Good game talk.  
    “Don’t hold, don’t reach, get out, hold your spot, etc”  
    Let’s establish our standards in the pre-game.
- Let’s not reward an out of control player. A travel or no call instead of being fouled.
- Be consistent with calls. Good mirror calls at both ends....  
    calls and no calls.
- Protect the shooter.
- Trust our no calls. “If you think he did, he didn’t” Ray McClure
- Long 2 or 3 point shots....stay with the shooter to determine foul or no foul.

## GAME MANAGEMENT

- Let’s remember who the captains are and use them (remind each other during introductions).
- Let’s be aware of the score, fouls, and the best player.
- We should comment on the game’s 2 coaches:  
    who are they, their personality, styles, how to manage them/communicate  
    with them.
- Let’s be aware of the game they give us and ref it accordingly.
- Let’s talk and adjust at halftime.
- To the umpire: What would you like to go over?

## Pre-Game Quotes

“A good pre-game shows we care about tonight’s game”. Pete Palermino



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**“600,000 HS boys and girls play basketball. What we do is good “civic service”. Peter Webb**

**“you don’t have to be sick to get better” OR “none of us are there yet” Peter Webb**

**“apply the rule...players will adjust” Peter Webb**

**“to make advancement, CT officials should move south” Ray McClure**

**“advantage/disadvantage only on contact. Not on violations”. Ray McClure**

**“have a patient whistle” Ray McClure**

**“withhold the whistle a fraction of a second longer” John McDonnell**

**“Take your time... no rush” Tony Scalise**

**What gives you goose bumps? Peter Webb**

**“Officiating a great game with a partner on the same page and in sync with each other.  
Mike Infantino**